

**CMSC 240 Software Systems Development** 

# **Today**

Introductions

Course logistics

Motivation

• Hello C++

Environment setup

In-class coding exercise







#### Dr. David Balash



Faculty page: <a href="https://cs.richmond.edu/faculty/dbalash">https://cs.richmond.edu/faculty/dbalash</a>

Homepage: <a href="https://davidbalash.github.io">https://davidbalash.github.io</a>







#### **Professor Balash**

"Ba-lish"

He/Him

- BS in computer engineering lowa State
- Two-decade career as a software engineer
- MS and PhD in computer science from GW
- Research: Computer S&P

#### Dr. David Balash









#### Things I like

- Education/Learning
- ⅓ Hiking
- ్రా Cycling
- **Guitars**
- **\$1** Board games
- **Programming**
- Cats

# Ask me anything



#### Assignment 1

**Task:** Create a personal introduction slide and post it to the introductions channel on the course Slack workspace

**Due:** Friday

Points: 5

Name

Photo

#### **Be Creative**

#### Dr. David Balash



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Pronunciation

**Pronouns** 



#### **Personal Introduction**

## Classroom Meet and Greet

- 1. Introduce yourself to a person near you
- 2. Introduce yourself to a different person near you

- Potential conversation topics:
  - What are some of the things that you like?
  - Who are your favorite pets?
  - Why do you want to take this class?



## Student Introductions

- Name
- Pronouns (optional)
- Major
- Class year
- Favorite snack food





#### Classroom Norms

- Questions are always welcome!!
  - Ask them at any time
- "I don't know" is okay
- Be curious
- Treat peers and instructors with kindness and respect
- Communication is key!
- Seek support when needed



# Where All Class Information Can Be Found

https://cmsc240-f24.github.io



### How to Communicate With Me

- Slack workspace
  - https://cmsc240-f24.slack.com
- After class or in office hours 223 Jepson Hall
  - Tue 4:30PM 6:00PM
  - Thr 4:30PM 6:00PM
  - and by appointment
- Email
  - david.balash@richmond.edu



## **Course Outline**

- Weeks 1-5 Introduction to C++ programming
  - Syntax, memory management, libraries, file IO
- Weeks 6-10 Object-oriented programming
  - Abstraction, polymorphism, inheritance, encapsulation
- Weeks 11-15 Software systems development
  - UML, design patterns, testing, debugging



# Learning Outcomes

- Experience modern C++ programming
- Gain familiarity with Unix/Linux environments
- Understand the software development life cycle
- Practice object-oriented programming and design
- Understand design patterns, reuse, and usability
- Exposure to version control systems
- Demonstrate skill in software testing and debugging



### Lecture

- Tuesdays and Thursdays Jepson G04
- Will usually include in-class exercises
- In-class exercises will be due one week from when they are assigned (except during break)
- Regular attendance is expected
- Students who are sick should not attend class
- Notify me in advance of the absence, if possible



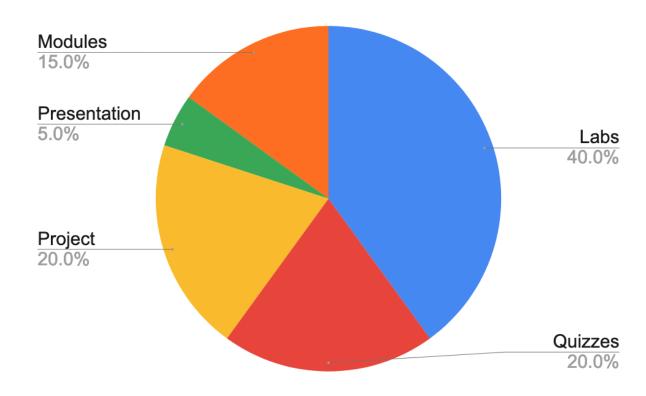
### Labs

- Fridays in Jepson G04
- Lab assignments done individually and in groups
  - but will always be turned in individually
- Lab assignments are typically due at 11:59 pm on the night prior to the next lab (except during break)
- Please ask for help from me or the lab assistant



# Coursework and Grading

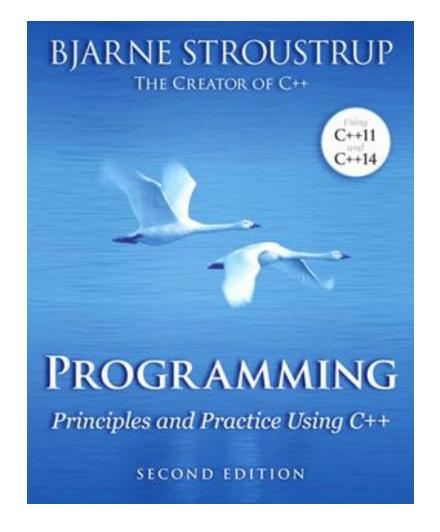
- Modules (In-class coding exercises)
- Lab assignments
- Programming project
- Project Presentation
- 4 Quizzes (5% each)





#### **Textbook**

- Free electronically from the UR library
- Reading assignments





# Ask me a question





# C++ is a Very Popular Language

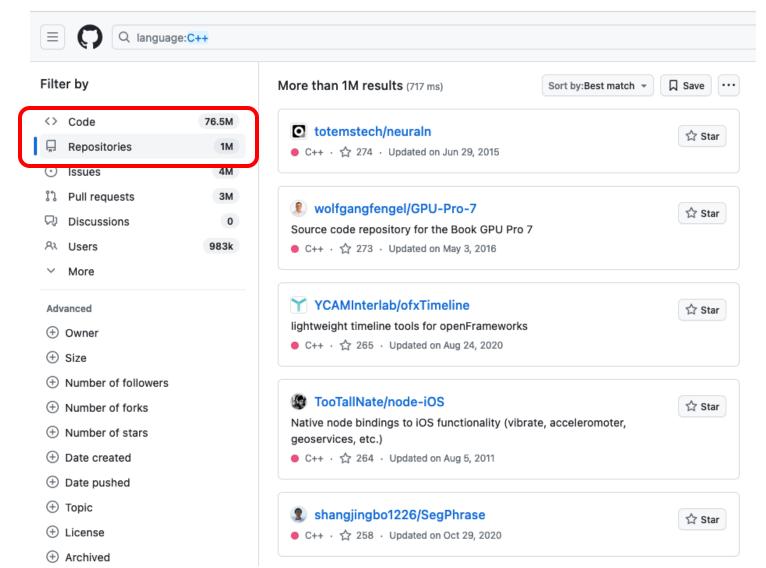
Aug 2023	Aug 2022	Change	Programming Language		Ratings	Change
1	1		•	Python	13.33%	-2.30%
2	2		9	С	11.41%	-3.35%
3	4	^	<b>©</b>	C++	10.63%	+0.49%
4	3	<b>~</b>	<u>*</u>	Java	10.33%	-2.14%
5	5		<b>3</b>	C#	7.04%	+1.64%
6	8	^	JS	JavaScript	3.29%	+0.89%
7	6	<b>~</b>	VB	Visual Basic	2.63%	-2.26%

TIOBE Index for August 2023



Source: https://www.tiobe.com

# Many Open-Source Projects

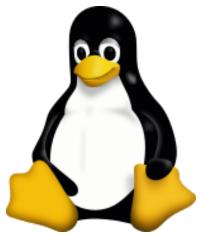




https://github.com

# Cool Things Were Built With C++









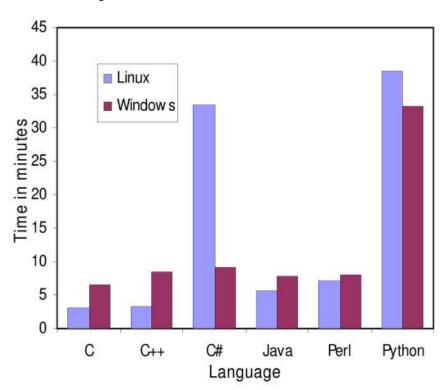




Images source: https://commons.wikimedia.org

## What Makes C++ Great?

Speed: It's Fast!



Low-level control

High Level

Low Level Ruby

**JavaScript** 

Python

Java

C++

C

**Assembly** 

Machine Code



Source: https://www.researchgate.net

# Foundational Software Development Skills

- Object-oriented design
- Software development life cycle
- Design patterns and code reuse
- Version control systems
- Testing and debugging





# Writing Your First C++ Program

```
// This program outputs the message "Hello, World!"
#include <iostream>
using namespace std;
  int main()
        cout << "Hello, World!" << endl;</pre>
        return 0;
```



# Writing Your First C++ Program

```
// This program outputs the message "Hello, World!"
  #include <iostream>
// Without using namespace std
  int main()
      std::cout << "Hello, World!" << std::endl;</pre>
      return 0;
```



# Writing Your First C++ Program

```
// This program outputs the message "Hello, World!"
#include <cstdio>
int main()
    printf("Hello, World!\n.");
    // ^ a C function
    return 0;
```



# Compile & Execute Your Program

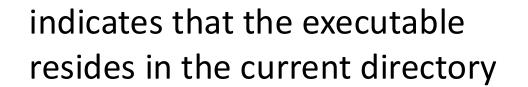


The C++ compiler

The source code file name

Using the -o option allows you to name the executable file

./hello







# Development Environment

- All work will be compiled, run, tested and graded on the computer science Linux machines: **red**hat.
  - cs01 cs06.richmond.edu
- GitHub classroom for all assignments
  - 1. Accept the assignment
  - 2. Clone repository using VSCode with remote-ssh
  - 3. Make updates to the code and README.md file
  - 4. Add (Stage), Commit, and Sync changes



# Development Environment

- 1. Open a terminal
- 2. ssh your\_UR\_netid@cs01.richmond.edu
  For example: my netid is **dbalash**@cs01.richmond.edu
- 3. Follow instructions:
  - https://cmsc240-f24.github.io/guides/vscode-ssh



